

ERA VI - ERA VIII**10 POINT SCORING SYTEM FOR THE ROUNDS**

The scoring of the fight is done by three Judges. You are one of the Judges! Your scoring goes as follows:
The score is based on Effective Punches Landed. Subtract the lowest Fighter's total from the Fighter with the highest number.
That difference is used to determine the score that you put for the round:

Scoring

0 - 1 Punches Landed Difference = 10 - 10 On All Judgers Cards Regardless Of Bias
2 - 3 Punches Landed Difference = 10 - 10 On YOUR Scoreard but 10 - 9 For Other Judges Who Give Round To Their Bias.
4 - 9 Punches Landed Difference = 10 - 9 Fighter With Most Punches Wins Round *
10 - 12 Punches Landed Difference = 10 - 9 Fighter With Most Punches Wins Round ** (If KD occurs score Round 10-8)
13 - 14 Punches Landed Difference = 10 - 8 Fighter With Most Punches Staggers Opponent. Check For Knock Out ***
15+ Punches Landed Difference = KO Bout is over!

* If Fighter has won 4 consecutive Rounds on the Scorecard, check KD / KO Chart

** Go to KD / KO CHART

*** Go Straight To Killer Instinct Chart (If KO does not occur, do not Penalize Fighter. A Knock Down occurs. Check RECOVERY)

If a Fighter is knocked down twice in the same round and survives the round, the score of the round should be 10-7

Once a Fighter passes their STAMINA Round, lower their CHIN Rating to "7"

Once a Fighter reaches a "0" TR due to their Stamina running out, start using "0" as their COVER UP (CU) Rating

If a Fighter has been Knocked Down atleast 4 times or has lost 6 Consecutive Rounds. Roll 2d6. A Roll of "2" = That Fighter's Corner Throws In The Towel. Fight Over! Any other Roll means the fight continues.

END OF THE BOUT DECISIONS

END OF THE BOUT DECISION: Fighter with either most Points (10 Point Sytem) or Most Rounds Won, wins the Bout!

Beginning in 1920, Judges were added to the fight. If a fight goes the distance you have to go to the scorecards to see who won the bout! Once you know how all the Judges scored the fight, you will have to declare the **DECISION** of the bout.
Below are the possible outcomes of the fight:

UD: Unanimous decision: All three Judges have the same Fighter ahead on their Scorecards.

SD: Split decision: Two Judges have Boxer A ahead, while one Judge has Boxer B ahead. That means Boxer A wins, two Scorecards to one.

MD: Majority decision: Two Judges have one Fighter ahead, while the third Judge scored it as a draw.

Draw: If one Judge has Boxer A ahead, one Judge has Boxer B ahead and the third has scored it as a draw.

Majority draw: Two of the three Judges have a fight even but the third Judge has Boxer A ahead. This is not enough for a win for Fighter A.